

COURSE COM3120: ANIMATION 3

Level : Advanced

Theme: Audio/Video/Digital

Prerequisite: None

Description: Students apply production planning techniques to produce animation that tells a story, communicates an idea or message, or creates a mood or theme. Students select and employ traditional animation techniques for the project work.

Parameters: Access to basic animation equipment (animation board, camera with single frame ability) and/or a computer with animation software.

Supporting Course: COM2110 Animation 2

Curriculum and Assessment Standards

General Outcomes	Assessment Criteria and Conditions	Suggested Emphasis
<p><i>The student will:</i></p> <ul style="list-style-type: none">• prepare for an animation project; e.g., research, story outline, synopsis, resource requirements, timeline• select and apply animation techniques to communicate story, idea, theme or mood	<p><i>Assessment of student achievement should be based on:</i></p> <ul style="list-style-type: none">• a portfolio consisting of:<ul style="list-style-type: none">– an animation project (minimum length 30 seconds) that communicates an idea or message, or creates a mood or theme:<ul style="list-style-type: none">• the animation should have a beginning, a middle and an end, beginning and end credits that blend in thematically with the rest of the animation, and• the style and movement should be appropriate for the context– a completed storyboard or outline for the animation– a synopsis of the story or idea (100–200 words). <p><i>Assessment Tool</i> <i>Portfolio Assessment, COM3120–1</i></p> <p><i>Standard</i> <i>Performance rating of 3 for each criteria.</i></p>	80

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General Outcomes	Assessment Criteria and Conditions	Suggested Emphasis
<p><i>The student will:</i></p> <ul style="list-style-type: none"> demonstrate basic competencies. 	<p><i>Assessment of student achievement should be based on:</i></p> <ul style="list-style-type: none"> a presentation of the animation in which the student discusses the production, his or her choice of traditional animation technique(s), use of music and other enhancements, and how well the animation achieves its purpose. <p><i>Assessment Tool</i> <i>Presentations/Reports, COM3120–2</i></p> <p><i>Standard</i> <i>Performance rating of 3 for each criteria.</i></p> <ul style="list-style-type: none"> observations of individual effort and interpersonal interaction during the learning process. <p><i>Assessment Tool</i> <i>Basic Competencies Reference Guide and any assessment tools noted above</i></p>	<p>20</p> <p>Integrated throughout</p>

Concept	Specific Outcomes	Notes
<p>Process and Procedures</p>	<p><i>The student should:</i></p> <ul style="list-style-type: none"> produce animation(s) following these steps: <ul style="list-style-type: none"> propose an idea for a project research and develop the project prepare a storyboard or story outline select an appropriate animation technique(s) (e.g., cell animation, pixilation, digital) for animating the story produce animation. identify required equipment and facility to produce animation(s), image preparation, image capturing, editing, sound and/or music, etc. demonstrate responsibility and ethical behaviour by working within school and community standards. 	
<p>Applied Technologies</p>	<ul style="list-style-type: none"> use required equipment and facility to prepare and/or capture images use required equipment and facility to edit images as required use required equipment and facility to add sound, music, etc., as required. 	

COURSE COM3120: ANIMATION 3 (continued)

Concept	Specific Outcomes	Notes
Presentation	<p><i>The student should:</i></p> <ul style="list-style-type: none">• present the completed production to an audience• create a portfolio consisting of the research, synopsis, timeline, storyboard, the completed product and a written evaluation (200 words).	<p>Have students raise and answer the following questions:</p> <ul style="list-style-type: none">• Does the animation communicate the story or idea?• Is the style (including the movement) the most appropriate for the story/idea?• How effective is the use of music, sound effects, etc.?

